

KINDER - 5TH GRADE SUMMER READING TRACKER



June

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
		1	2	3	4	5
6	7	8	9	10	11	12
13	14	15	16	17	18	19
20	21	22	23	24	25	26
27	28	29	30			

July

Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
				1	2	3
4	5	6	7	8	9	10
11	12	13	14	15	16	17
18	19	20	21	22	23	24
25	26	27	28	29	30	31



HOW TO:

- READ FOR AT LEAST 6 DAYS A WEEK (20 MIN/DAY)
 - COMPLETE AT LEAST 2 ACTIVITIES A WEEK
- COLLECT PRIZES/BOOKS AND CRAFTS EACH WEEK YOU COMPLETE YOUR READING AND ACTIVITIES.

END OF SUMMER PRIZES WILL ALSO BE AWARDED FOR MOST DAYS READ, MOST CHALLENGES COMPLETED, BEST BOOK REVIEWS AND MORE!

MARK THE DAY ON THE CALENDAR AS YOU WORK TOWARD YOUR GOAL THIS SUMMER!

ACTIVITIES TO DO

- | | | |
|---|---|--|
| <input type="checkbox"/> Make a blanket fort to read in | <input type="checkbox"/> Create a song about animals | <input type="checkbox"/> Read about somewhere new |
| <input type="checkbox"/> Go for a walk | <input type="checkbox"/> Play a board game | <input type="checkbox"/> Help someone |
| <input type="checkbox"/> Read about an animal | <input type="checkbox"/> Do something like a kangaroo | <input type="checkbox"/> Do something like a sloth |
| <input type="checkbox"/> Try a new food | <input type="checkbox"/> Combine 2 animals | <input type="checkbox"/> Hum a song |
| <input type="checkbox"/> "Spot" animals all day | <input type="checkbox"/> Pick a biome learn 3 new facts | <input type="checkbox"/> Learn a new word |
| <input type="checkbox"/> Draw a picture | <input type="checkbox"/> Reviw a book | <input type="checkbox"/> Try a new skill |
| <input type="checkbox"/> Pick an animal learn 3 new facts | <input type="checkbox"/> Play a game outside | <input type="checkbox"/> Smile at someone |
| <input type="checkbox"/> Make a card | <input type="checkbox"/> Write a poem | <input type="checkbox"/> Tell a story |

CONTACT THE CHILDREN'S DEPT

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